

# Digital Citizenship

**Unit #:** APSDO-00093280  
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**Grade(s):** K  
**Subject(s):** Informational Digital Literacy  
**Course(s):** GR. K - INFORMATIONAL DIGITAL LITERACY

## Unit Focus

In this unit, students will be introduced to the concepts of digital citizenship. Students will apply their learning by participating in class discussions.

## Stage 1: Desired Results

Established Goals	Transfer	
<p><b>Standards</b></p> <ul style="list-style-type: none"> <li>• ISTE Standards (2016)               <ul style="list-style-type: none"> <li>◦ <i>ISTE Standards for Students</i> <ul style="list-style-type: none"> <li>▪ Digital Citizen - Students recognize the rights, responsibilities and opportunities of living, learning and working in an interconnected digital world, and they act and model in ways that are safe, legal and ethical. (2)                   <ul style="list-style-type: none"> <li>▪ Students engage in positive, safe, legal and ethical behavior when using technology, including social interactions online or when using networked devices. (2.b)</li> </ul> </li> </ul> </li> <li>◦ AASL Standards Framework for Learning                   <ul style="list-style-type: none"> <li>◦ <i>Shared Foundations and Key Commitments: All Grades</i> <ul style="list-style-type: none"> <li>▪ INQUIRE                       <ul style="list-style-type: none"> <li>▪ Share: Interacting with content presented by others. (IDL.INQ.06)</li> <li>▪ Grow: Using reflection to guide informed decisions. (IDL.INQ.13)</li> </ul> </li> <li>▪ INCLUDE                       <ul style="list-style-type: none"> <li>▪ Grow: Reflecting on their own place within the global learning community. (IDL.INC.11)</li> </ul> </li> <li>▪ COLLABORATE                       <ul style="list-style-type: none"> <li>▪ Think: Developing new understandings through engagement in a learning group. (IDL.COL.02)</li> </ul> </li> <li>▪ EXPLORE                       <ul style="list-style-type: none"> <li>▪ Think: Reflecting and questioning assumptions and possible misconceptions. (IDL.EXP.02)</li> </ul> </li> <li>▪ ENGAGE                       <ul style="list-style-type: none"> <li>▪ Think: Understanding the ethical use of information, technology, and media. (IDL.ENG.02)</li> </ul> </li> </ul> </li> </ul> </li> </ul> </li> </ul>	<p><i>What kinds of long-term, independent accomplishments are desired? Students will be able to independently use their learning to...</i></p> <p>T1 (T105) Demonstrate digital citizenship through safe, ethical, and legal practices.</p>	
	<b>Meaning</b>	
	<b>Understanding(s)</b>	<b>Essential Question(s)</b>
	<p><i>What specifically do you want students to understand? What inferences should they make? Students will understand that...</i></p> <p>U1 (U601) Digital footprints are permanent and traceable and must be managed well.</p>	<p><i>What thought-provoking questions will foster inquiry, meaning making, and transfer? Students will keep considering...</i></p> <p>Q1 (Q602) What is a digital footprint? How can I make sure mine is good? (K-3) How do I create, protect, and manage my digital footprint? (4-12)</p>
	<b>Acquisition</b>	
	<b>Knowledge</b>	<b>Skill(s)</b>
<p><i>What facts and basic concepts should students know and be able to recall? Students will know...</i></p> <p>K1 What types of information should not be shared online</p> <p>K2 Technology is a resource that provides tools for a variety of purposes</p>	<p><i>What discrete skills and processes should students be able to use? Students will be skilled at...</i></p> <p>S1 Keeping personal information private</p> <p>S2 Logging in to their devices with support as needed</p> <p>S3 Reporting unexpected results or technology problems to an adult</p>	